

# MANUEL DE L'ÉDITEUR DE CARTES MITAR

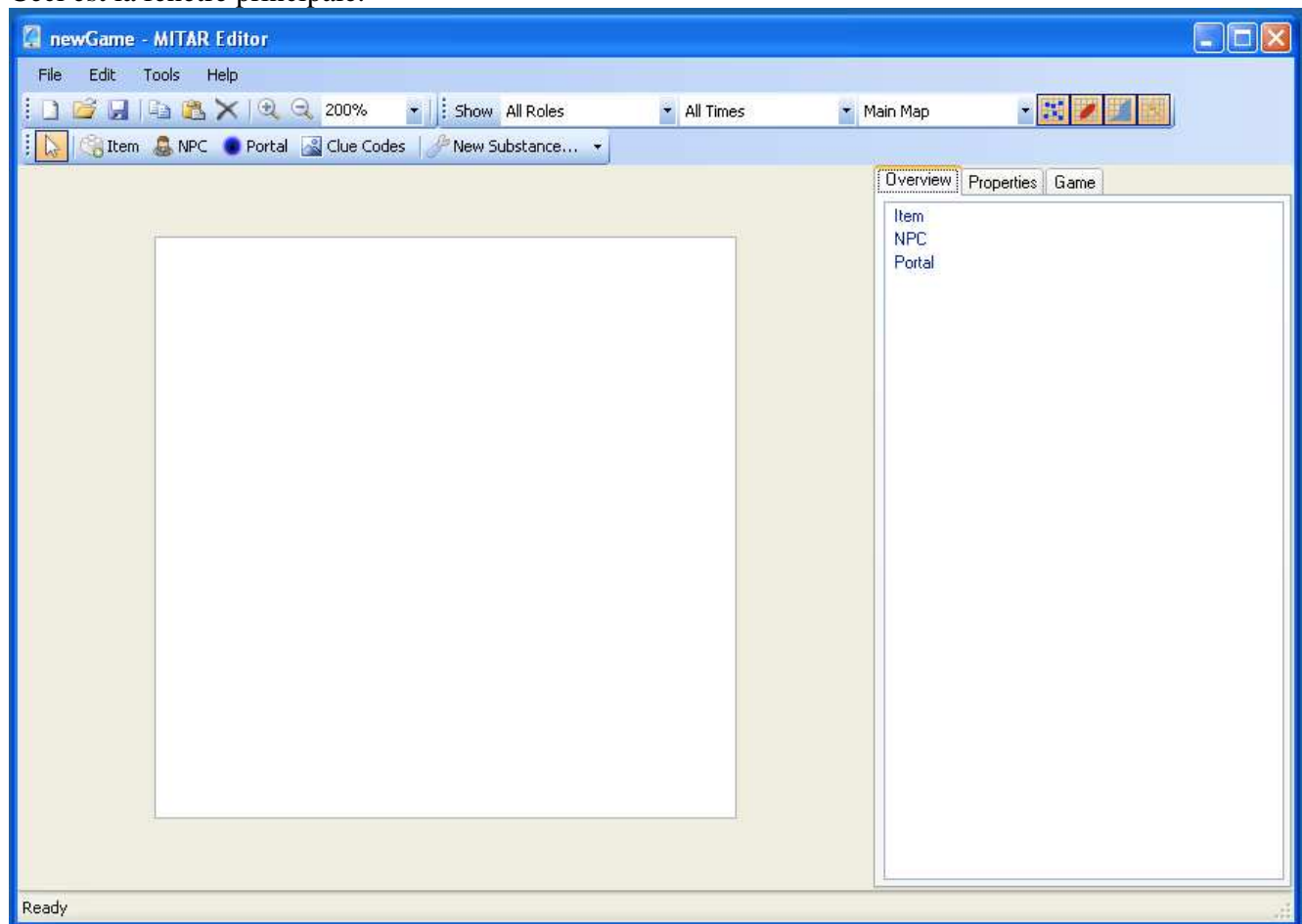
Nous utiliserons ce logiciel pour préparer des cartes pour le logiciel Constructeur de jeu MITAR.

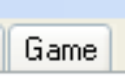
## 1 Ouvrir MITAR Editor

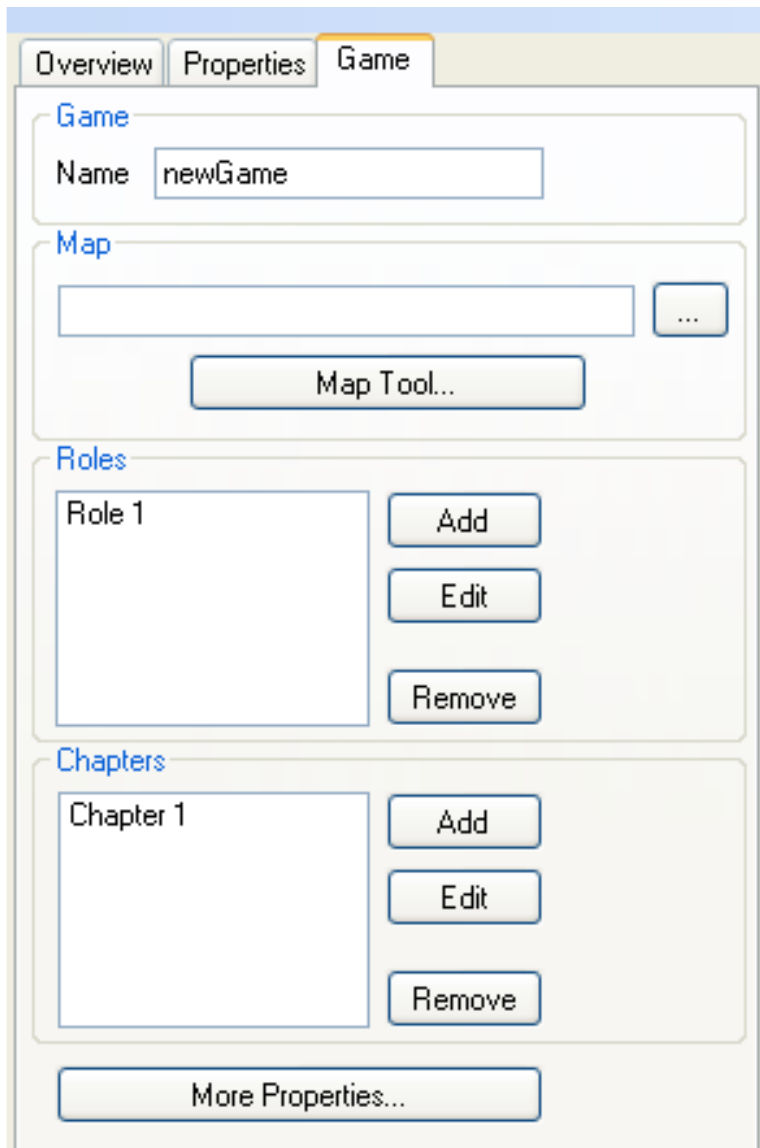
Ouverture du logiciel MITAR.

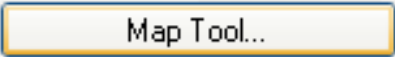


Ceci est la fenêtre principale.



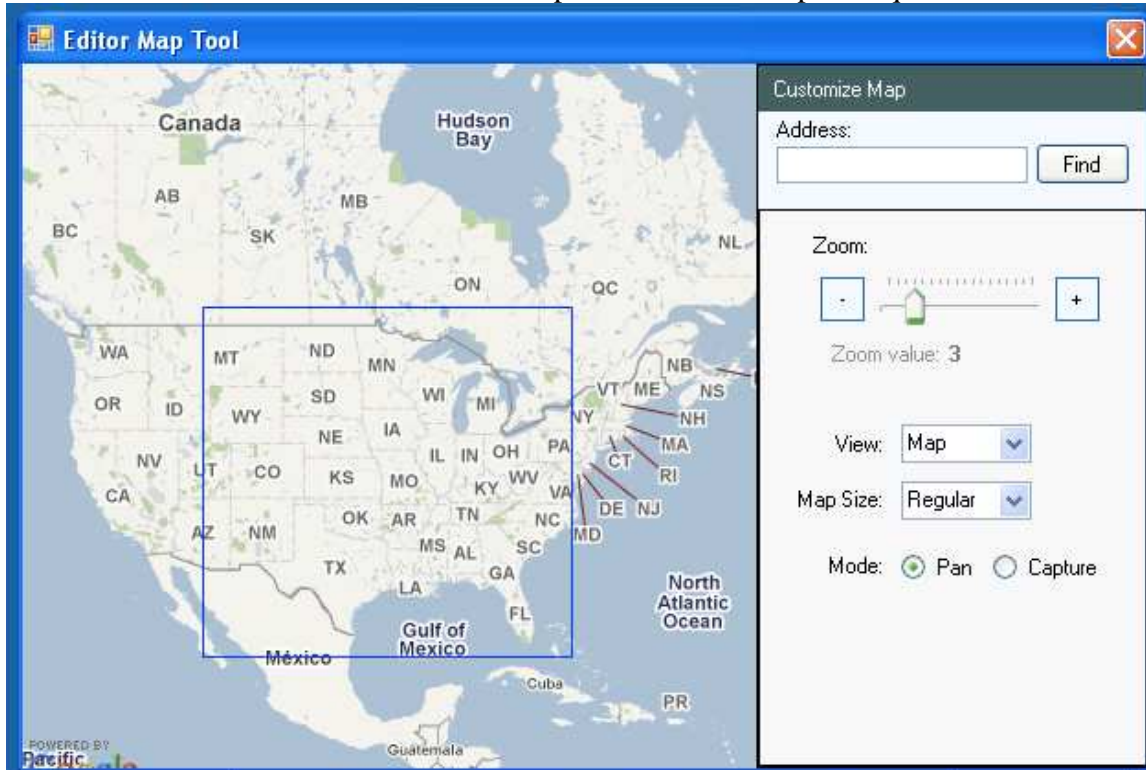
Cliquer sur le bouton .



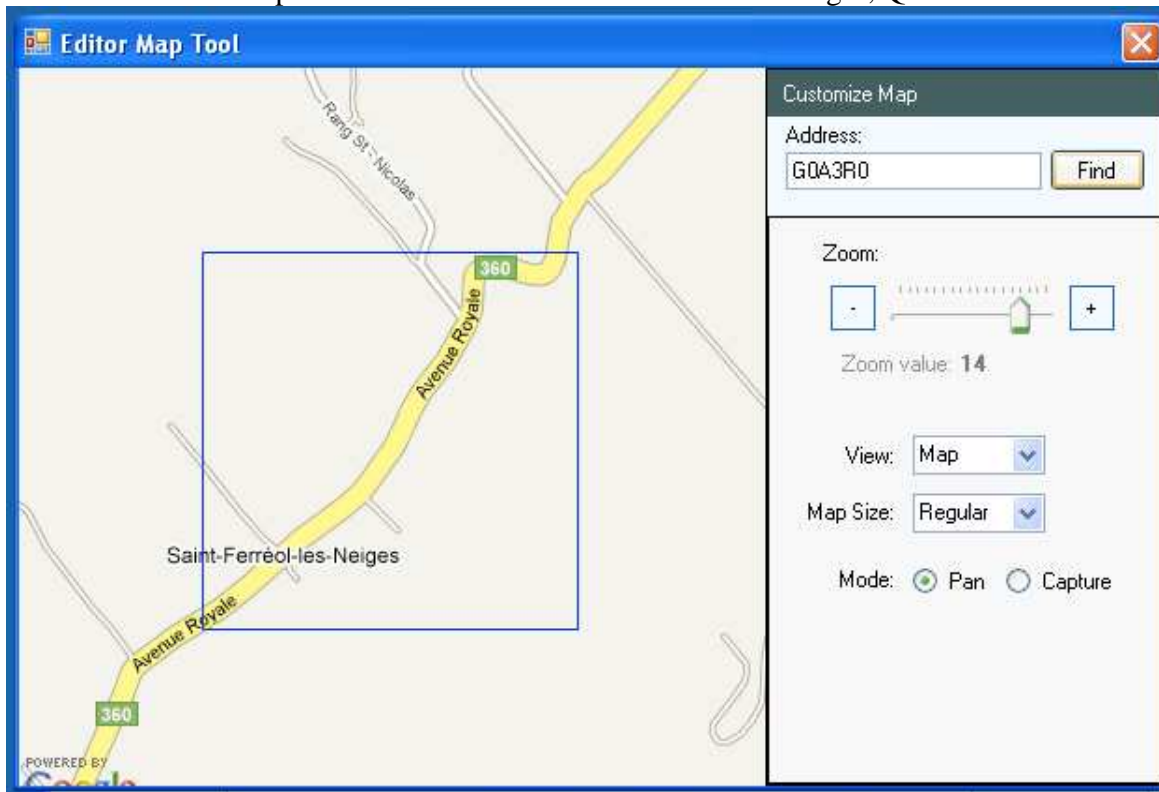
Cliquer sur le bouton .

## 2 Localiser sa ville

Dans la boîte *Adress*, il faut entrer l'adresse postale de l'endroit pour lequel vous voulez fabriquer une carte.



Je vais entrer le code postal de mon chalet à Saint-Ferréol-les-Neiges, Québec.

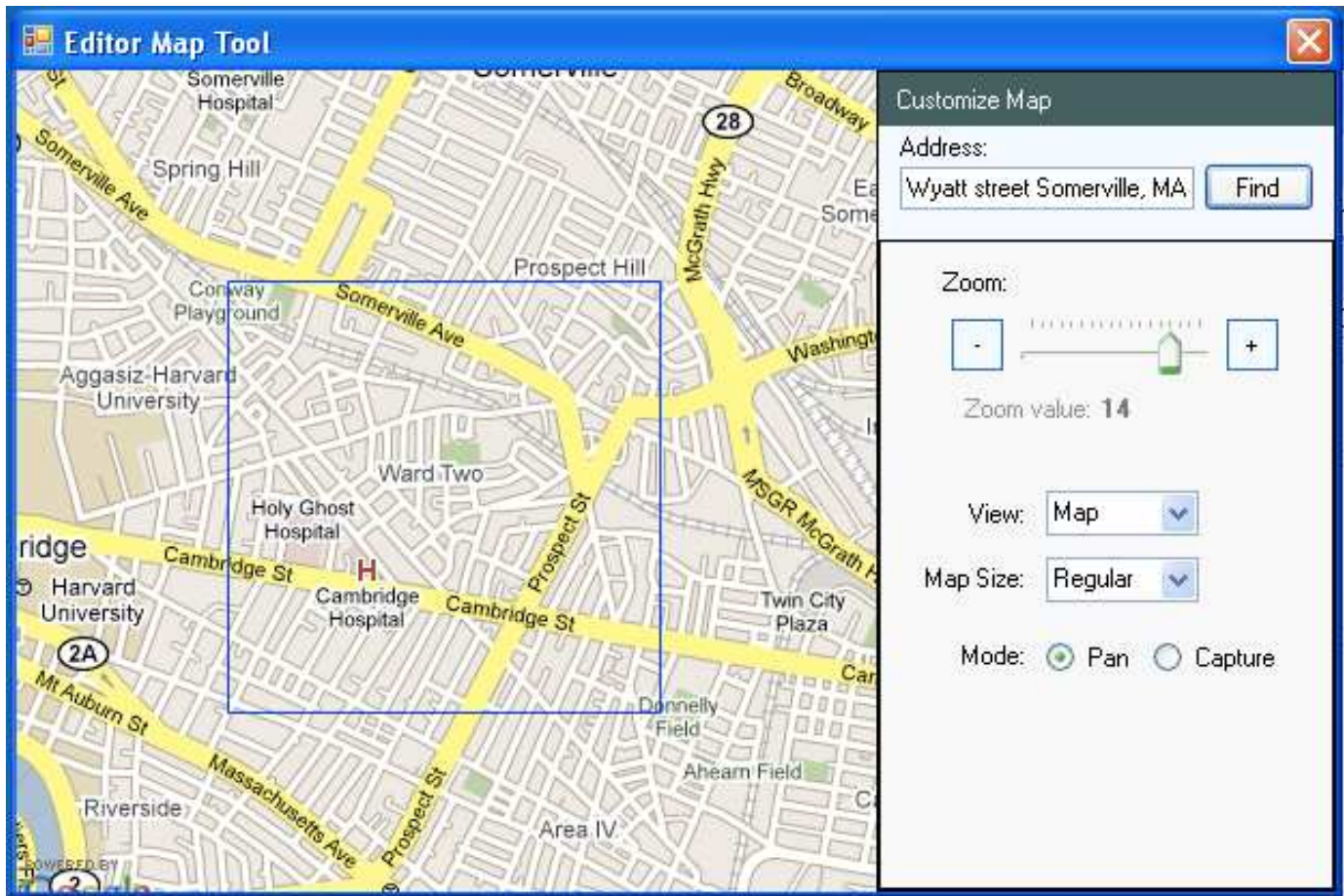


Address:

Wyatt street Somerville, MA

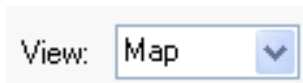
Find

Voici mon adresse postale à boston.

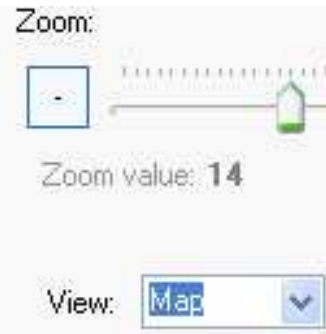


### 3 Choisir le type de carte voulu : le menu View

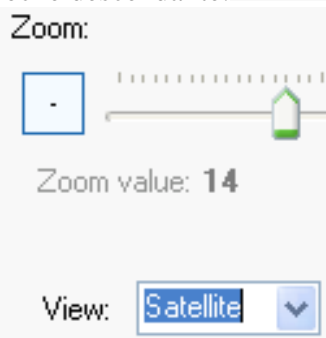
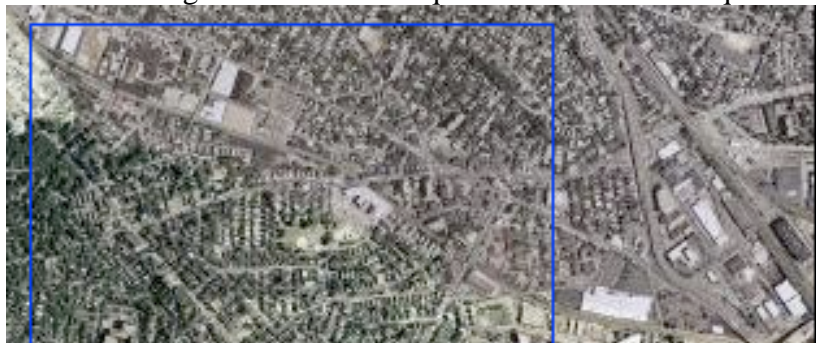
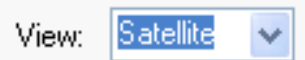
Voici un plan de mon quartier à une échelle



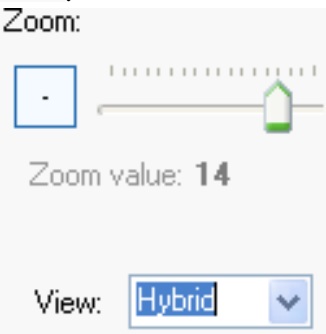
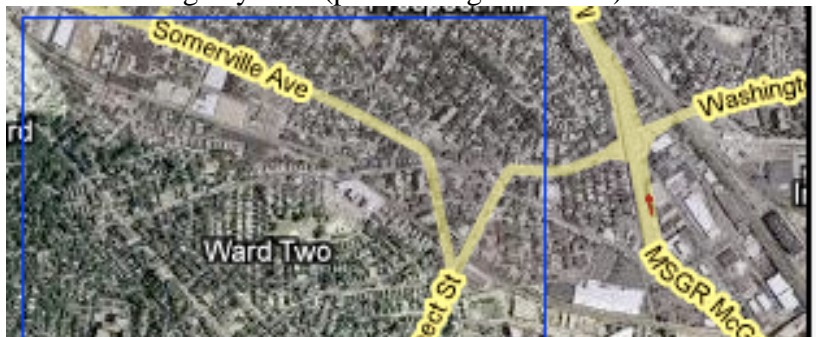
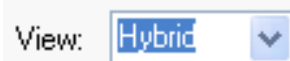
ou zoom value de 14.



Voici une image satellite de mon quartier à obtenir en cliquant sur la flèche descendante.



Voici une image hybride (plan + images satellite).

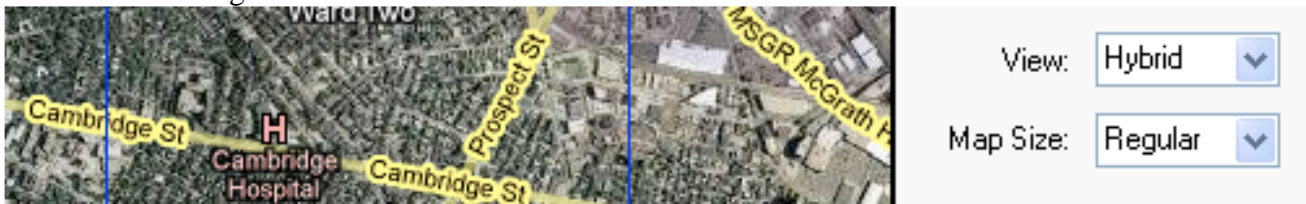


## 4 Choisir le type de carte voulu : le menu Map Size

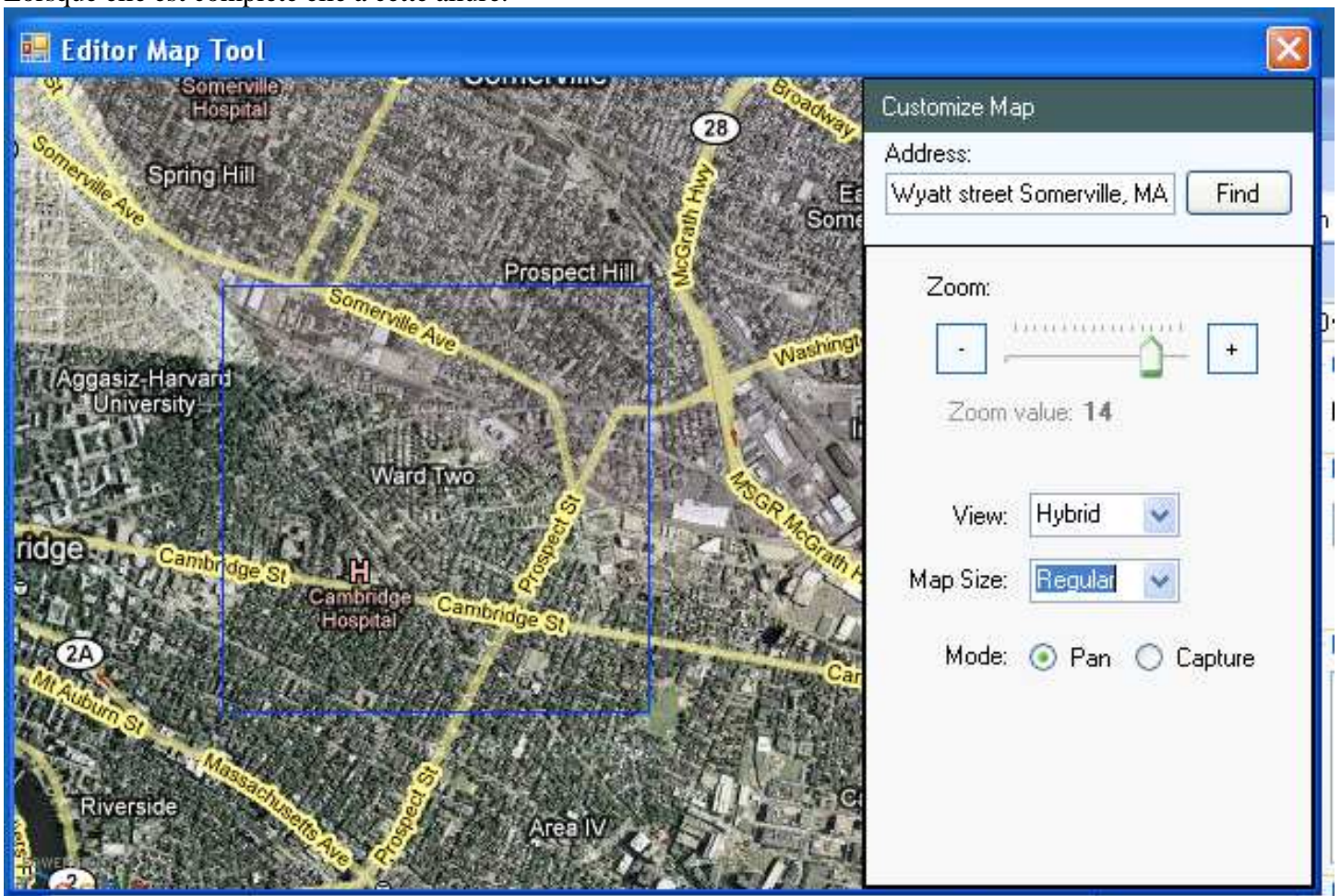
Map Size: Regular

Regardons maintenant comment régler l'échelle et la grandeur de la carte ou du plan.

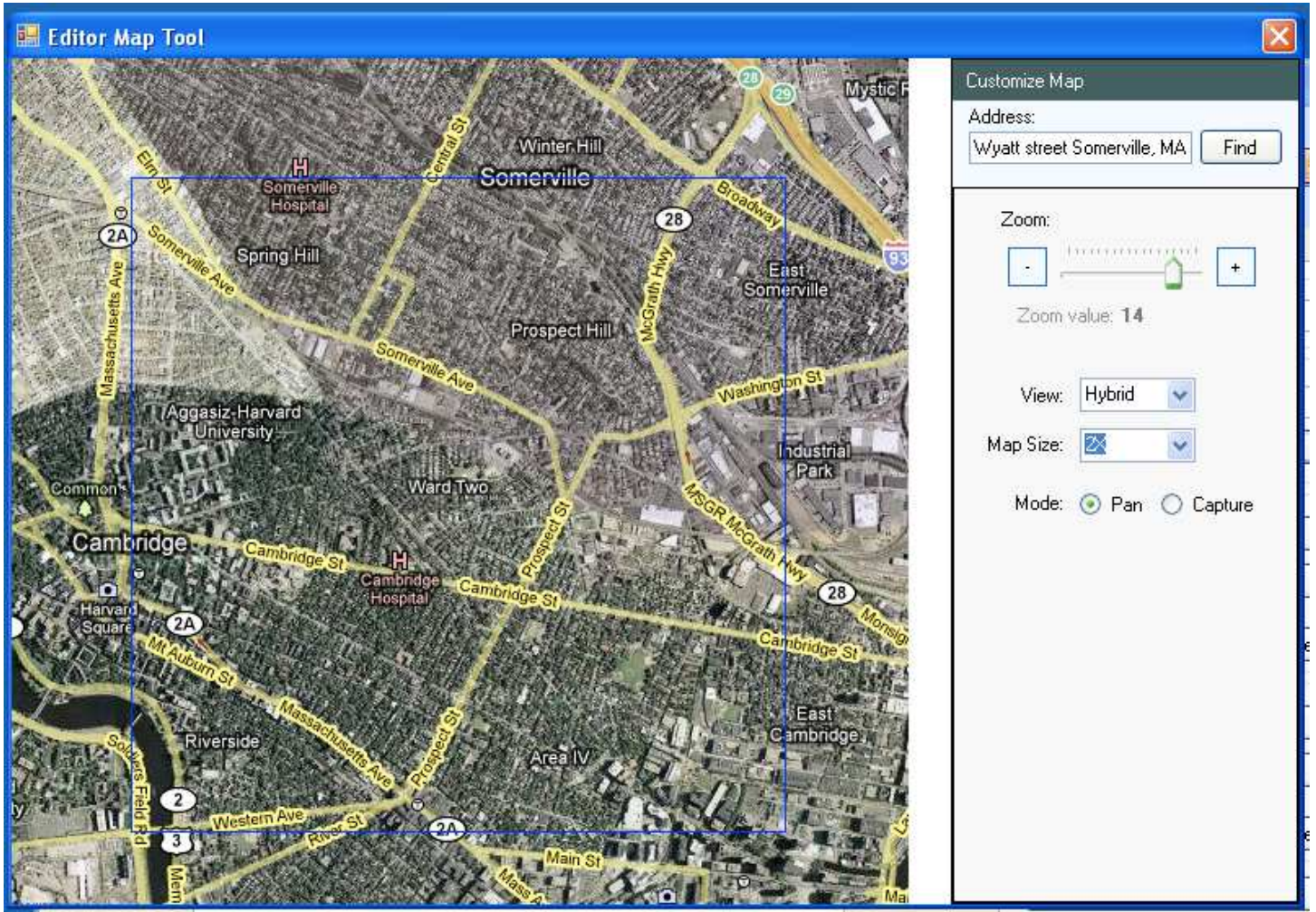
This one is the Regular one.



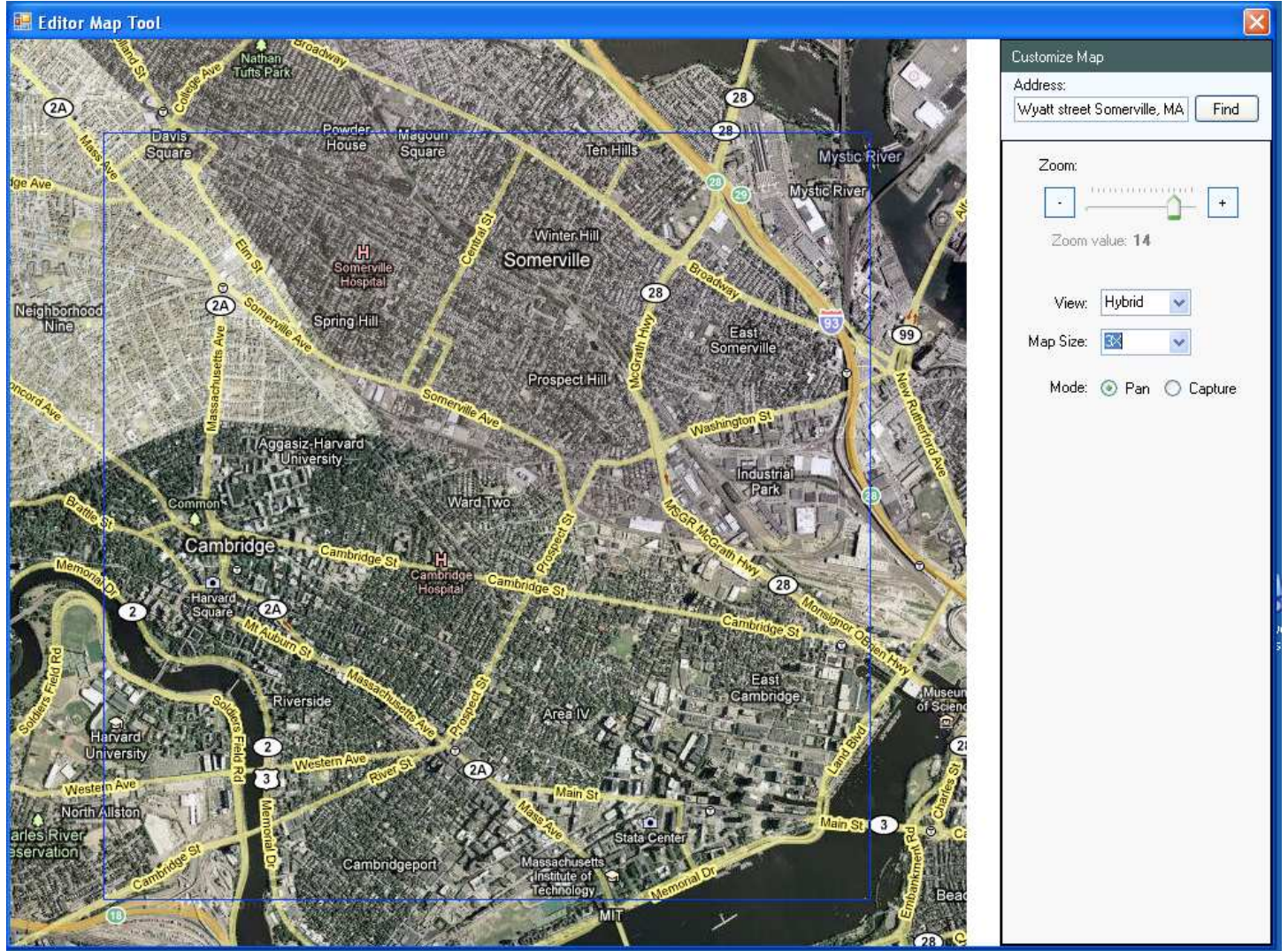
Lorsque elle est complète elle a cette allure.



Voici une vue 2X.

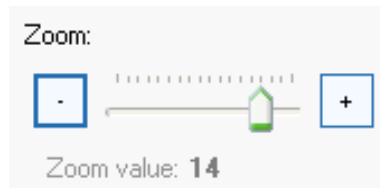


Voici une vue 3X.



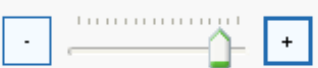


## 5 Choisir le type de carte voulu : le menu Zoom



Ce plan est à une échelle ou zoom value de 14 sur 17.



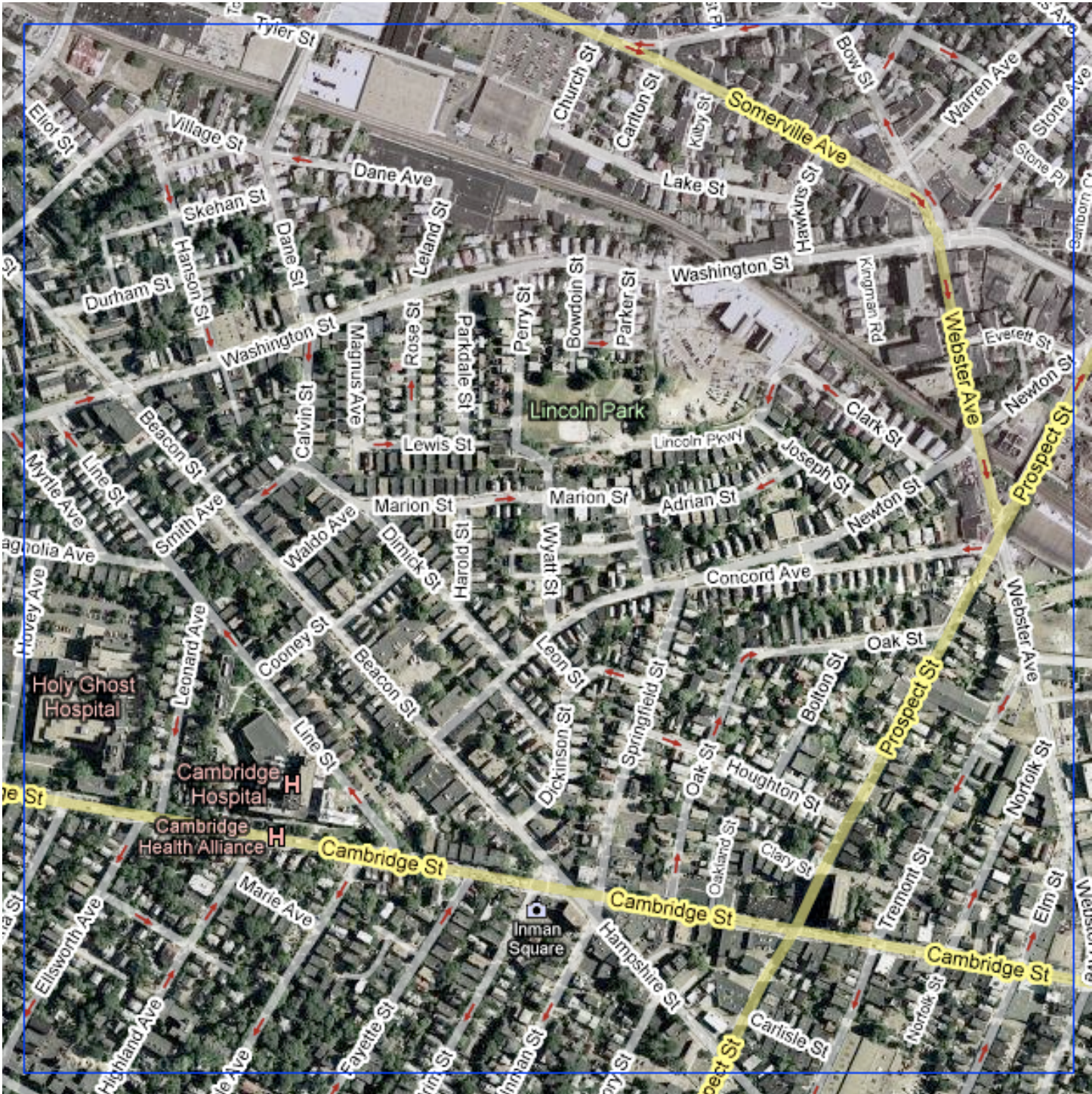
Zoom:  Zoom value: 15

Ce plan est à une échelle ou zoom value de 15 sur 17



Zoom:  Zoom value: 16

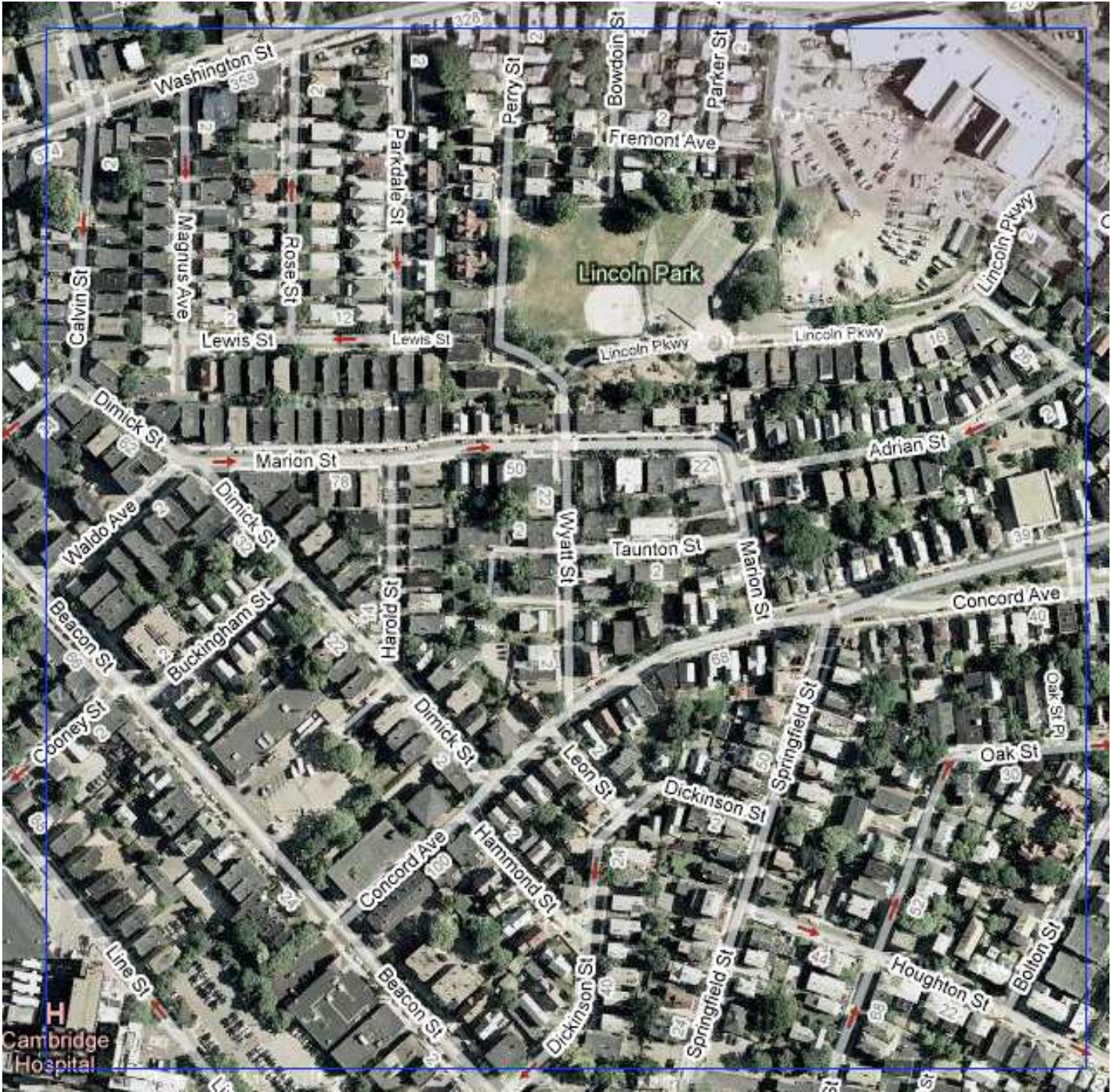
Ce plan est à une échelle ou zoom value de 16 sur 17




Zoom:  

Zoom value: 17

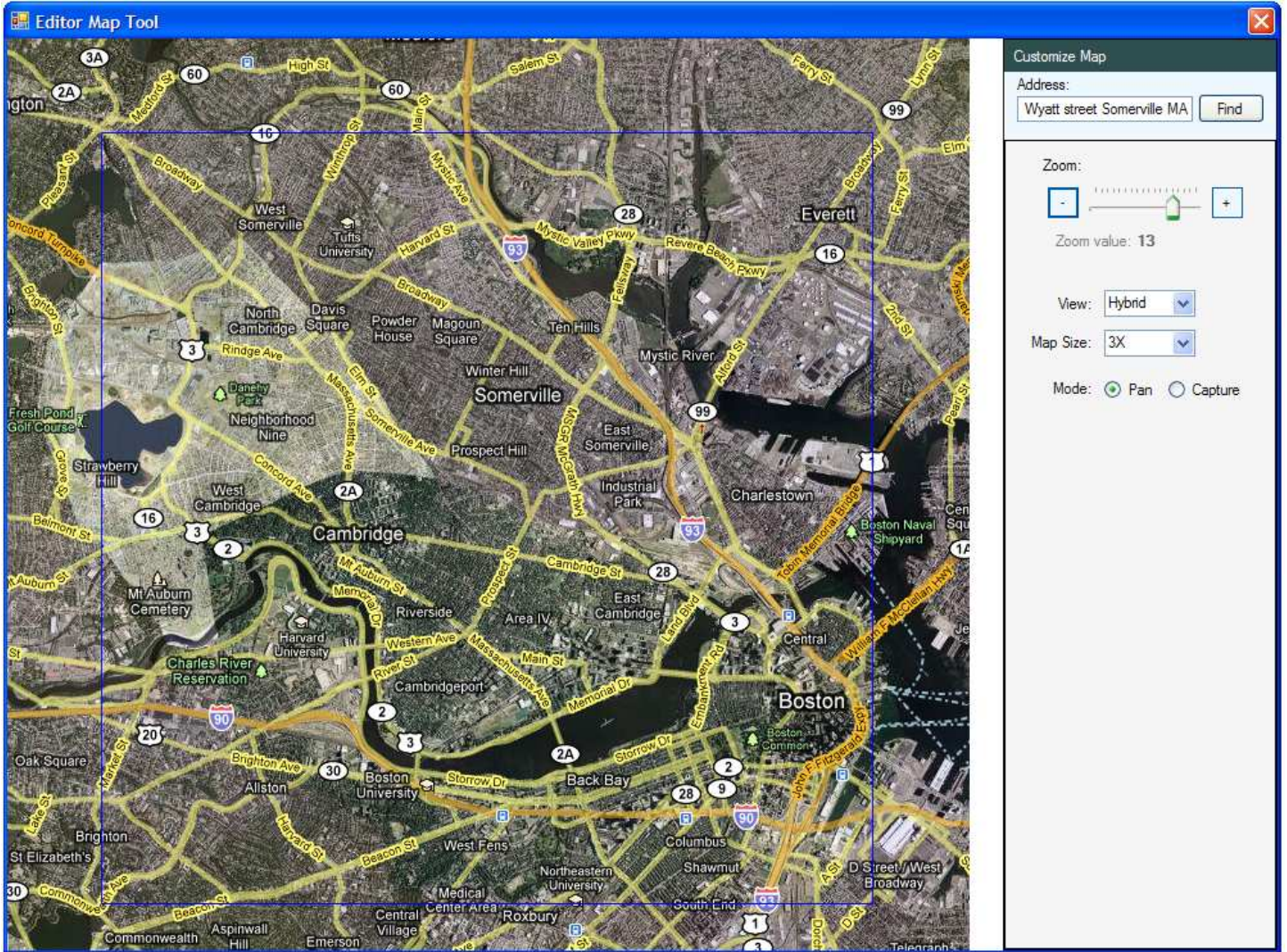
Ce plan est à une échelle ou zoom value de 17 sur 17



Zoom: 


Zoom value: 13

Ce plan est à une échelle ou zoom value de 13 sur 17

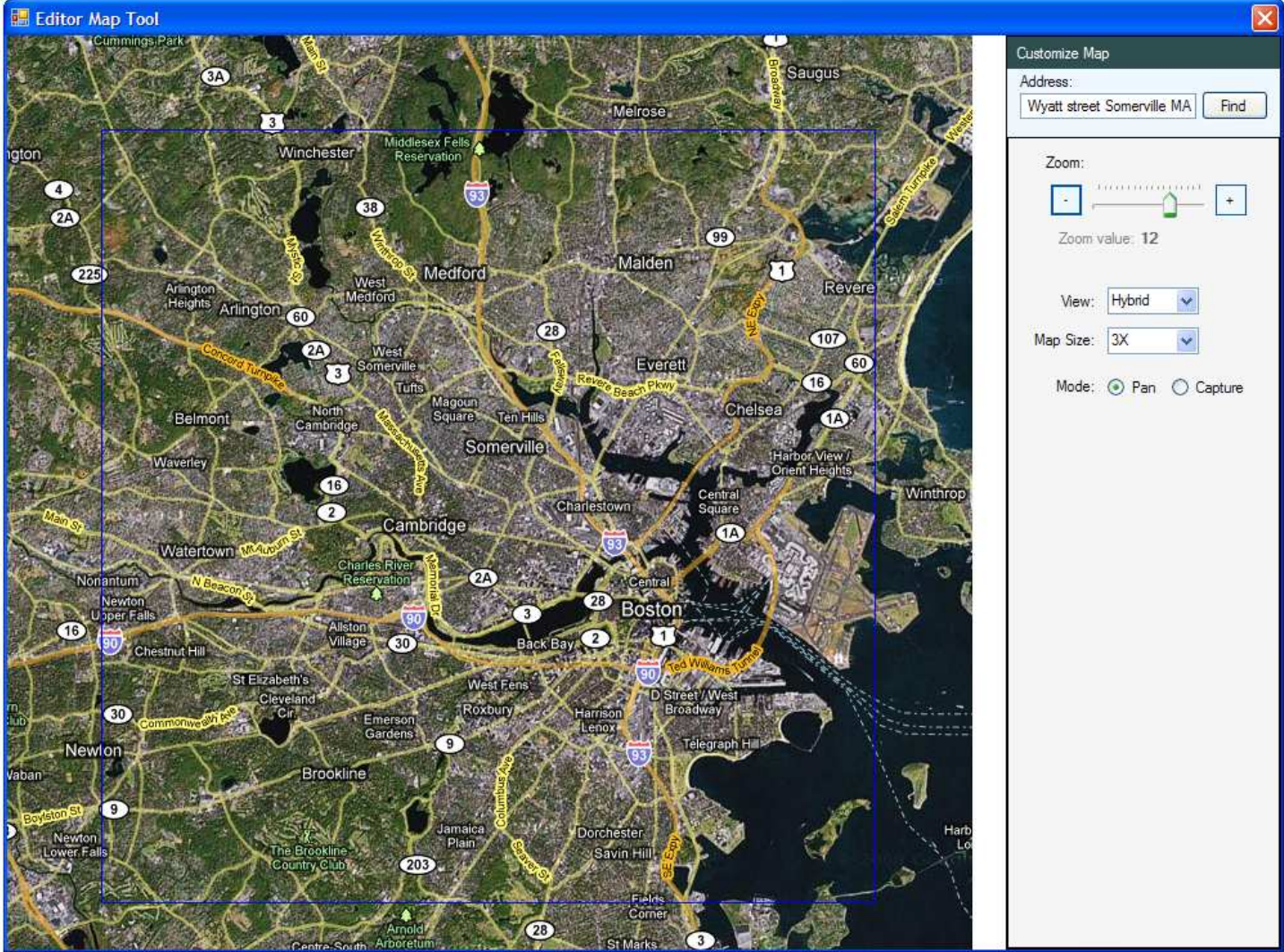


The screenshot shows the 'Editor Map Tool' window. The main map area displays a satellite-style map of the Somerville, Cambridge, and Boston region. A blue rectangular box highlights a specific area on the map. The 'Customize Map' sidebar on the right contains the following elements:

- Address:** A text input field containing 'Wyatt street Somerville MA' and a 'Find' button.
- Zoom:** A zoom control interface with minus, slider, and plus buttons, and a 'Zoom value: 13' label below it.
- View:** A dropdown menu set to 'Hybrid'.
- Map Size:** A dropdown menu set to '3X'.
- Mode:** Two radio buttons, 'Pan' (which is selected) and 'Capture'.

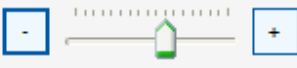
Zoom:  Zoom value: 12

Ce plan est à une échelle ou zoom value de 12 sur 17



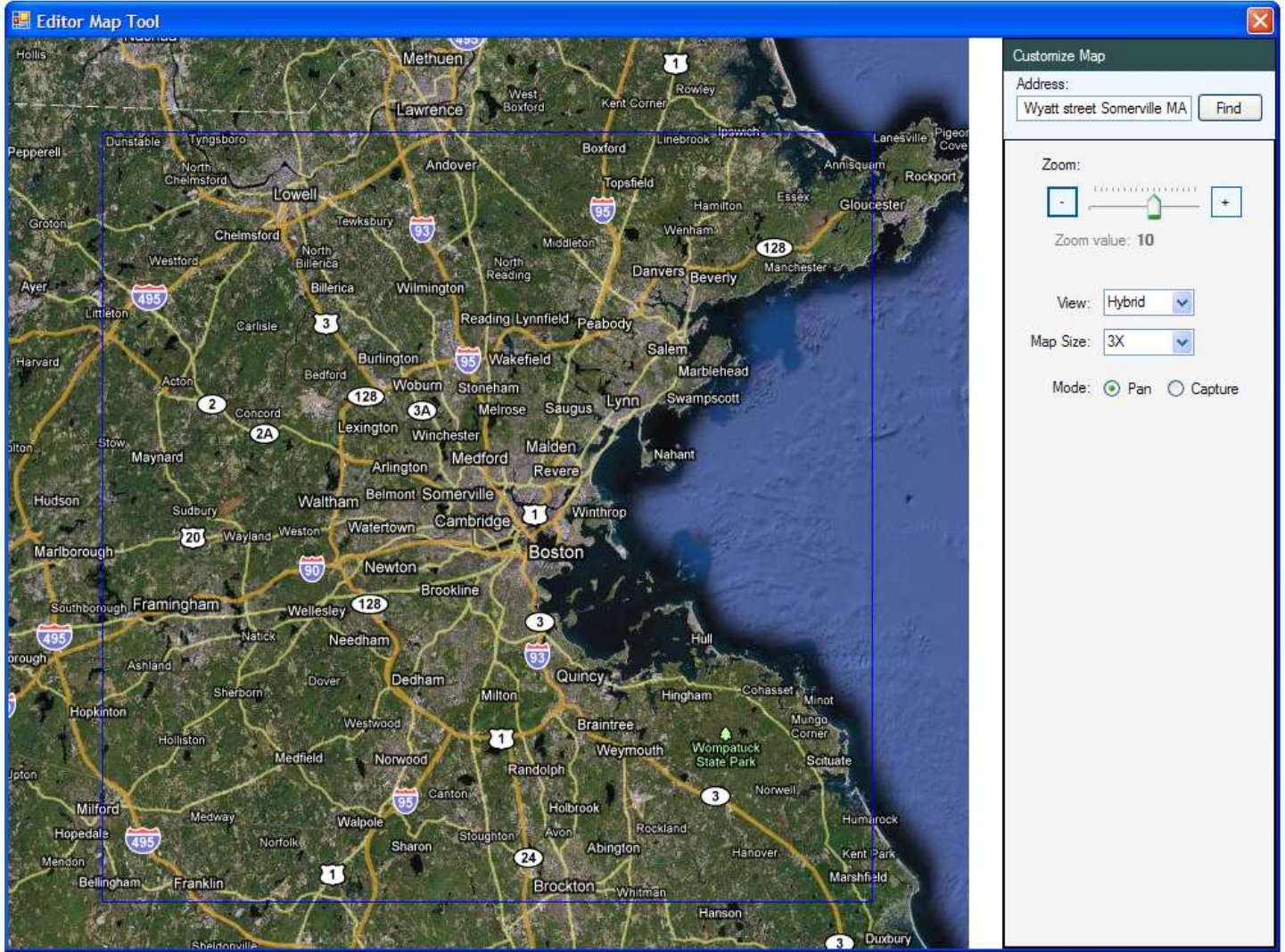
The screenshot displays the 'Editor Map Tool' interface. The main window shows a satellite-style map of the Boston area, including neighborhoods like Somerville, Cambridge, and Boston. A blue rectangular box highlights a specific region on the map. On the right side, there is a 'Customize Map' panel. This panel includes an address input field with 'Wyatt street Somerville MA' and a 'Find' button. Below this, there is a zoom control section with a slider and the text 'Zoom value: 12'. Further down, there are dropdown menus for 'View' (set to 'Hybrid') and 'Map Size' (set to '3X'). At the bottom of the panel, there are radio buttons for 'Mode', with 'Pan' selected and 'Capture' unselected.

Zoom:



Zoom value: 10


Ce plan est à une échelle ou zoom value de 10 sur 17



The screenshot shows the 'Editor Map Tool' window. The main area displays a satellite-style map of the Boston metropolitan area, with a blue rectangular selection box covering a large portion of the map. The 'Customize Map' sidebar on the right contains the following elements:

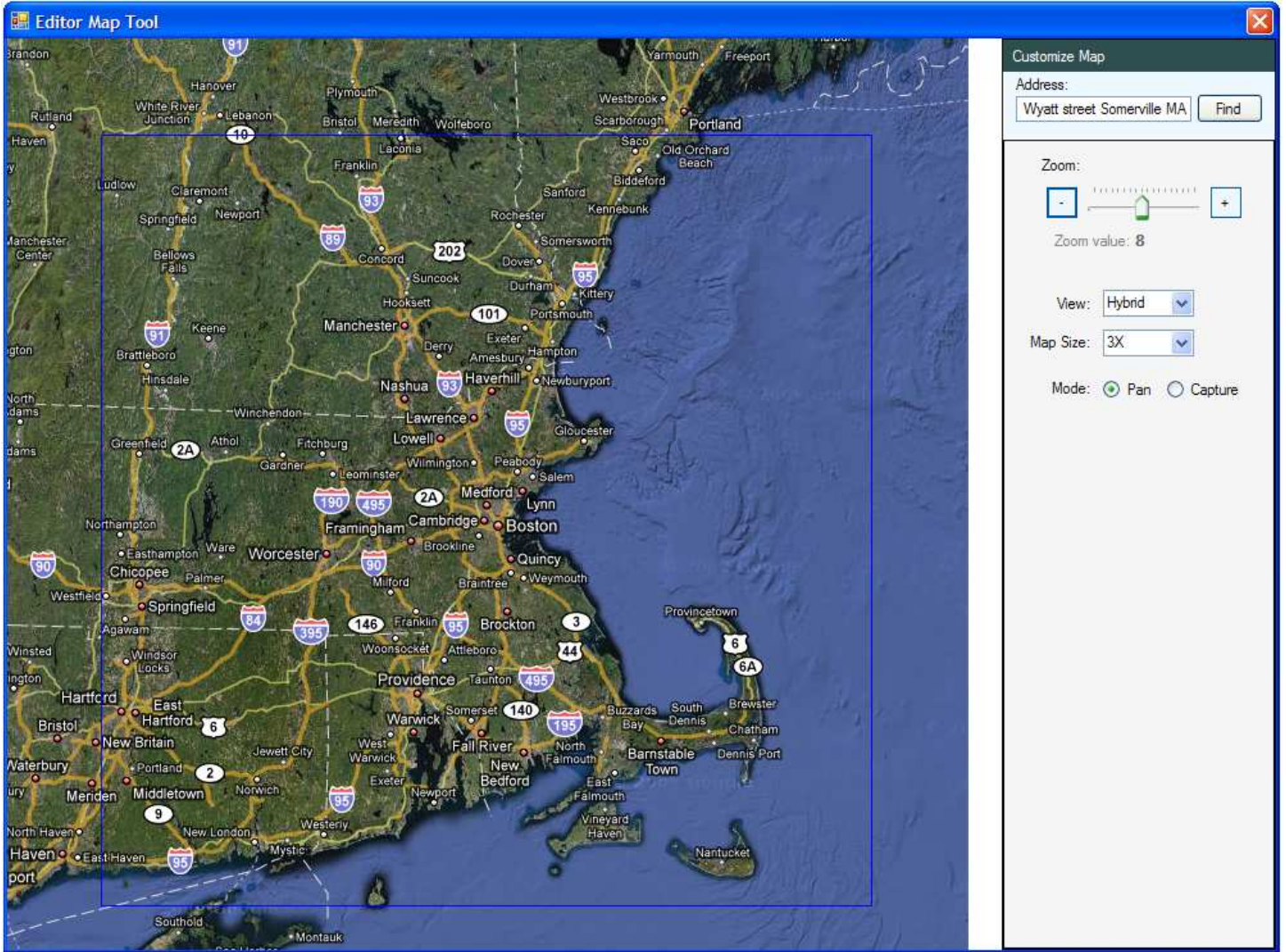
- Address:** A text input field containing 'Wyatt street Somerville MA' and a 'Find' button.
- Zoom:** A zoom control interface identical to the one shown in the top image, with a 'Zoom value: 10' label below it.
- View:** A dropdown menu currently set to 'Hybrid'.
- Map Size:** A dropdown menu currently set to '3X'.
- Mode:** Two radio buttons, 'Pan' (which is selected) and 'Capture'.

Zoom:



Zoom value: 8


Ce plan est à une échelle ou zoom value de 13 sur 17



The image shows a screenshot of a web-based mapping application. The main window is titled "Editor Map Tool" and displays a satellite-style map of the Northeastern United States, including parts of New England and the Mid-Atlantic region. Major cities like Boston, New York, and Philadelphia are visible. A blue rectangular box is overlaid on the map, indicating a specific geographic area. On the right side, there is a "Customize Map" sidebar. This sidebar includes an "Address:" field with the text "Wyatt street Somerville MA" and a "Find" button. Below this is another "Zoom:" control, identical to the one shown in the top image, with a "Zoom value: 8". Further down, there are dropdown menus for "View:" (set to "Hybrid") and "Map Size:" (set to "3X"). At the bottom of the sidebar, there are radio buttons for "Mode:" with "Pan" selected and "Capture" unselected.

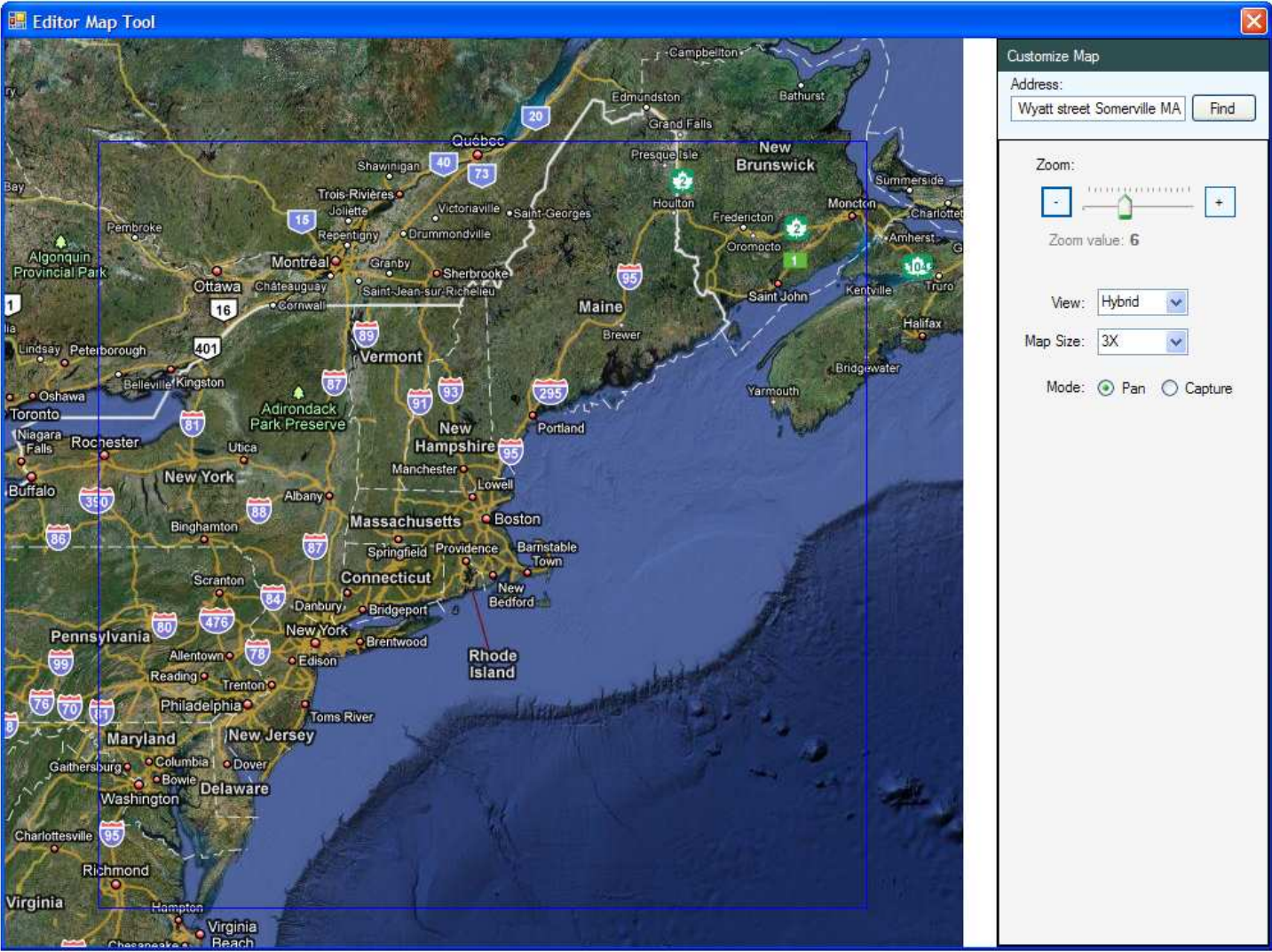


Zoom:

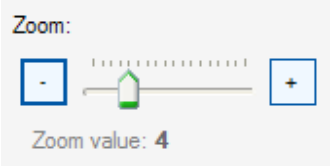


Zoom value: 6

Ce plan est à une échelle ou zoom value de 6 sur 17



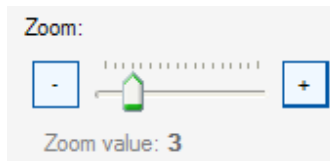
The screenshot shows the 'Editor Map Tool' window. The main area displays a satellite-style map of North America with a blue rectangular selection box covering the eastern United States and southern Canada. The 'Customize Map' sidebar on the right includes an address field with 'Wyatt street Somerville MA' and a 'Find' button. Below this is a zoom control identical to the one shown above, with a 'Zoom value: 6' label. Further down, there are dropdown menus for 'View' (set to 'Hybrid') and 'Map Size' (set to '3X'). At the bottom of the sidebar, there are radio buttons for 'Mode', with 'Pan' selected and 'Capture' unselected.



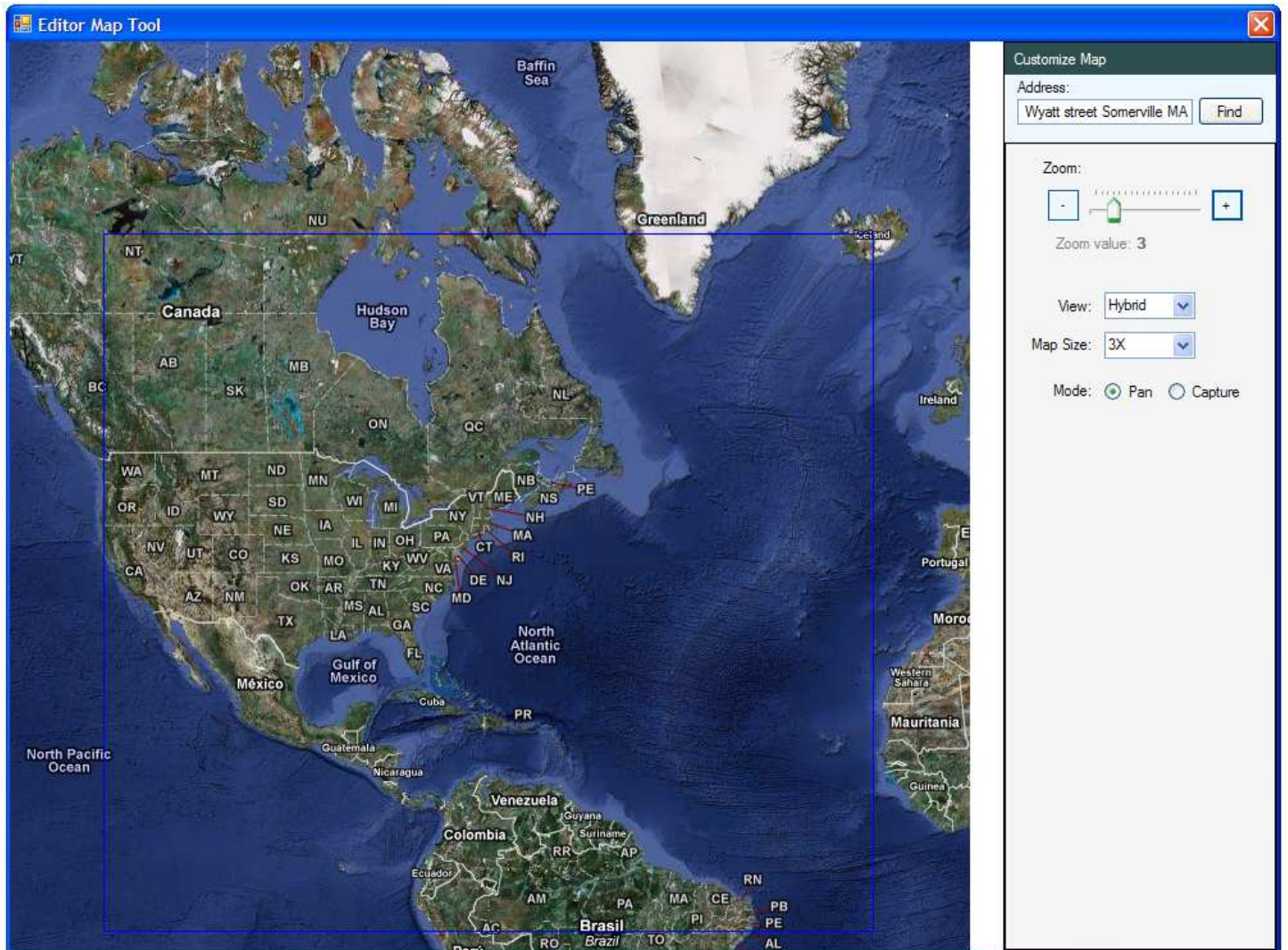
Ce plan est à une échelle ou zoom value de 4 sur 17

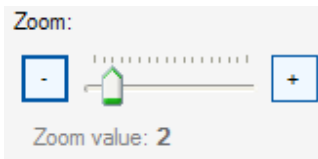
The screenshot shows the 'Editor Map Tool' window. The main map area displays a satellite-style map of North America, with a blue rectangular selection box covering the United States and parts of Canada. The 'Customize Map' sidebar on the right contains the following controls:

- Address:** A text input field containing 'Wyatt street Somerville MA' and a 'Find' button.
- Zoom:** A zoom slider with a house icon in the center, and a 'Zoom value: 4' label below it.
- View:** A dropdown menu set to 'Hybrnd'.
- Map Size:** A dropdown menu set to '3X'.
- Mode:** Two radio buttons, 'Pan' (selected) and 'Capture'.

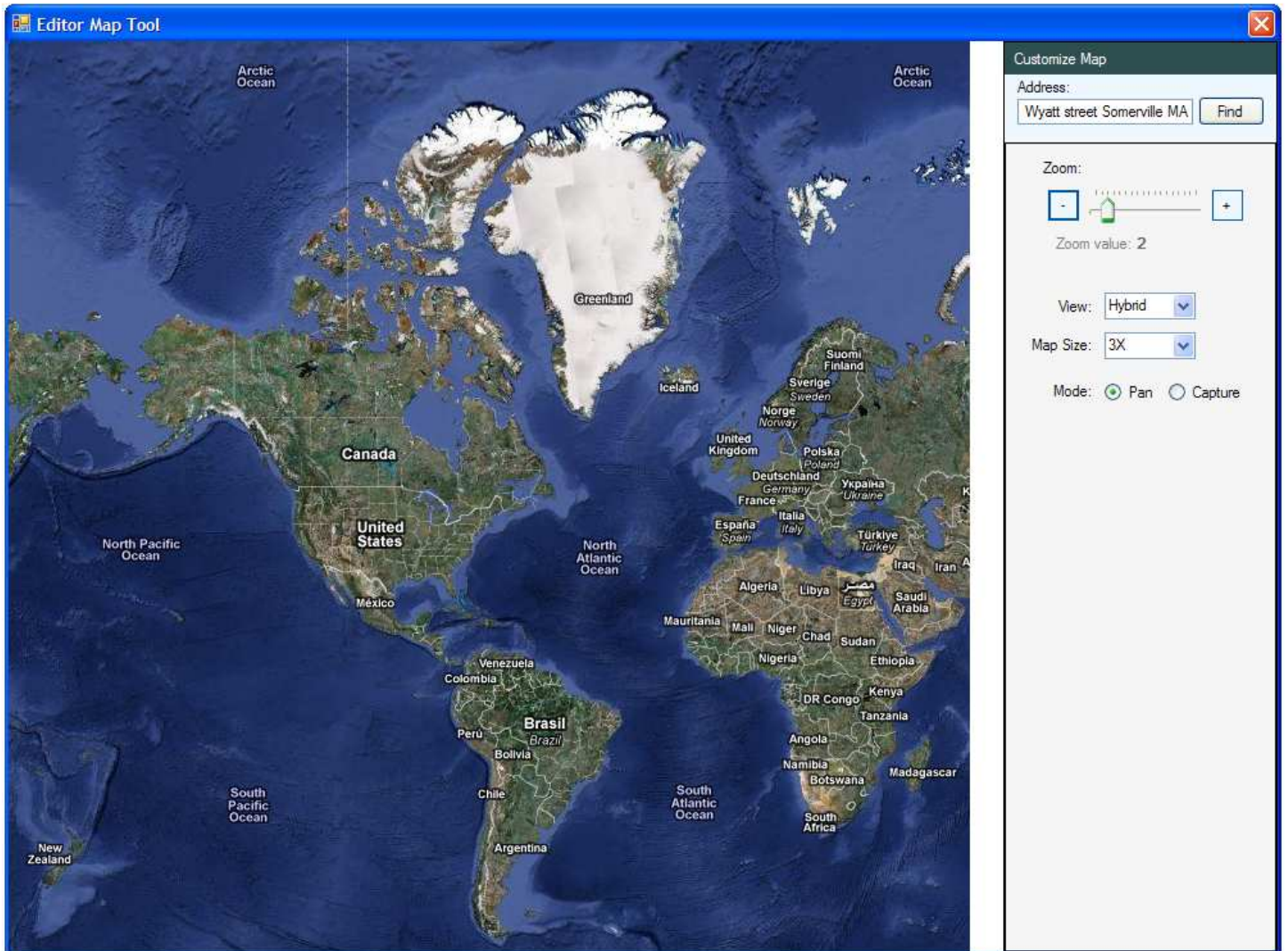


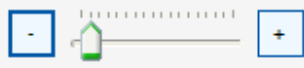
Ce plan est à une échelle ou zoom value de 3 sur 17



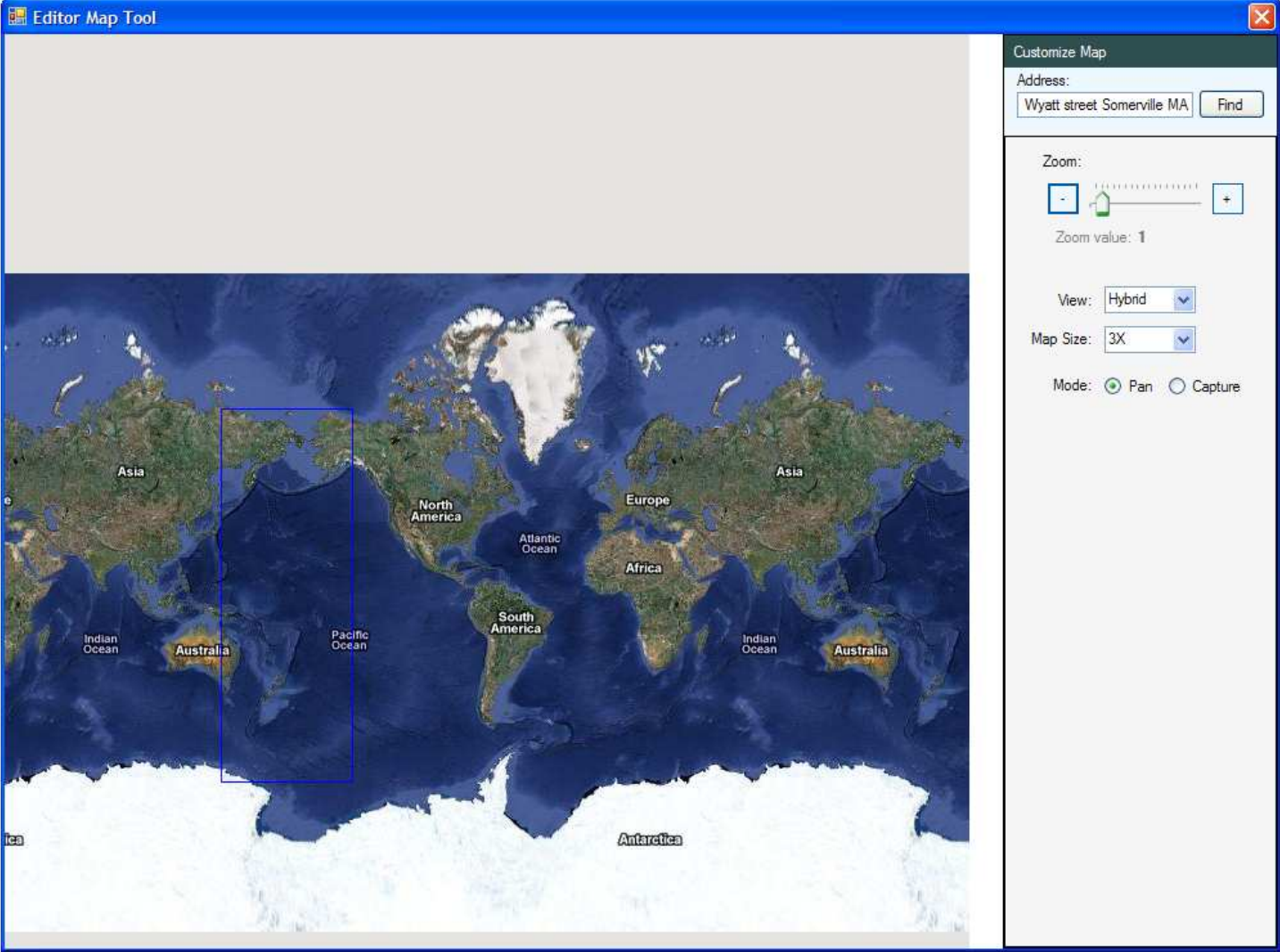


Ce plan est à une échelle ou zoom value de 2 sur 17




Zoom:  Zoom value: 1

Ce plan est à une échelle ou zoom value de 1 sur 17

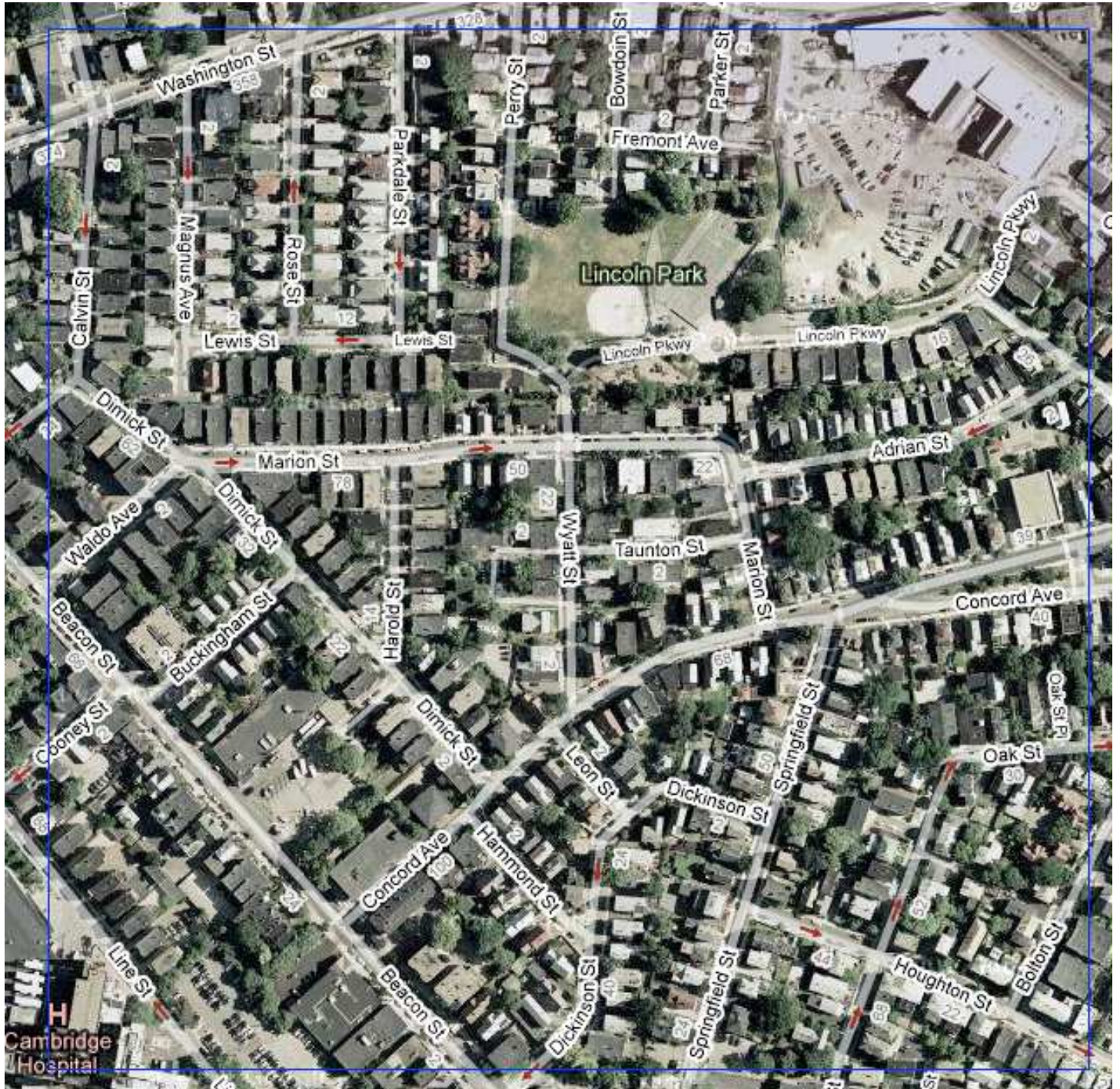


The screenshot shows the 'Editor Map Tool' application. The main map area displays a world map with labels for continents (Asia, North America, Europe, Africa, South America, Australia) and oceans (Indian Ocean, Pacific Ocean, Atlantic Ocean). A blue rectangular box highlights a portion of the Pacific Ocean. On the right side, there is a 'Customize Map' sidebar with the following controls:

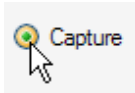
- Address: Wyatt street Somerville MA (with a 'Find' button)
- Zoom:  Zoom value: 1
- View: Hybrid (dropdown menu)
- Map Size: 3X (dropdown menu)
- Mode:  Pan  Capture

## 6 Préparer un plan pour le logiciel Game Builder

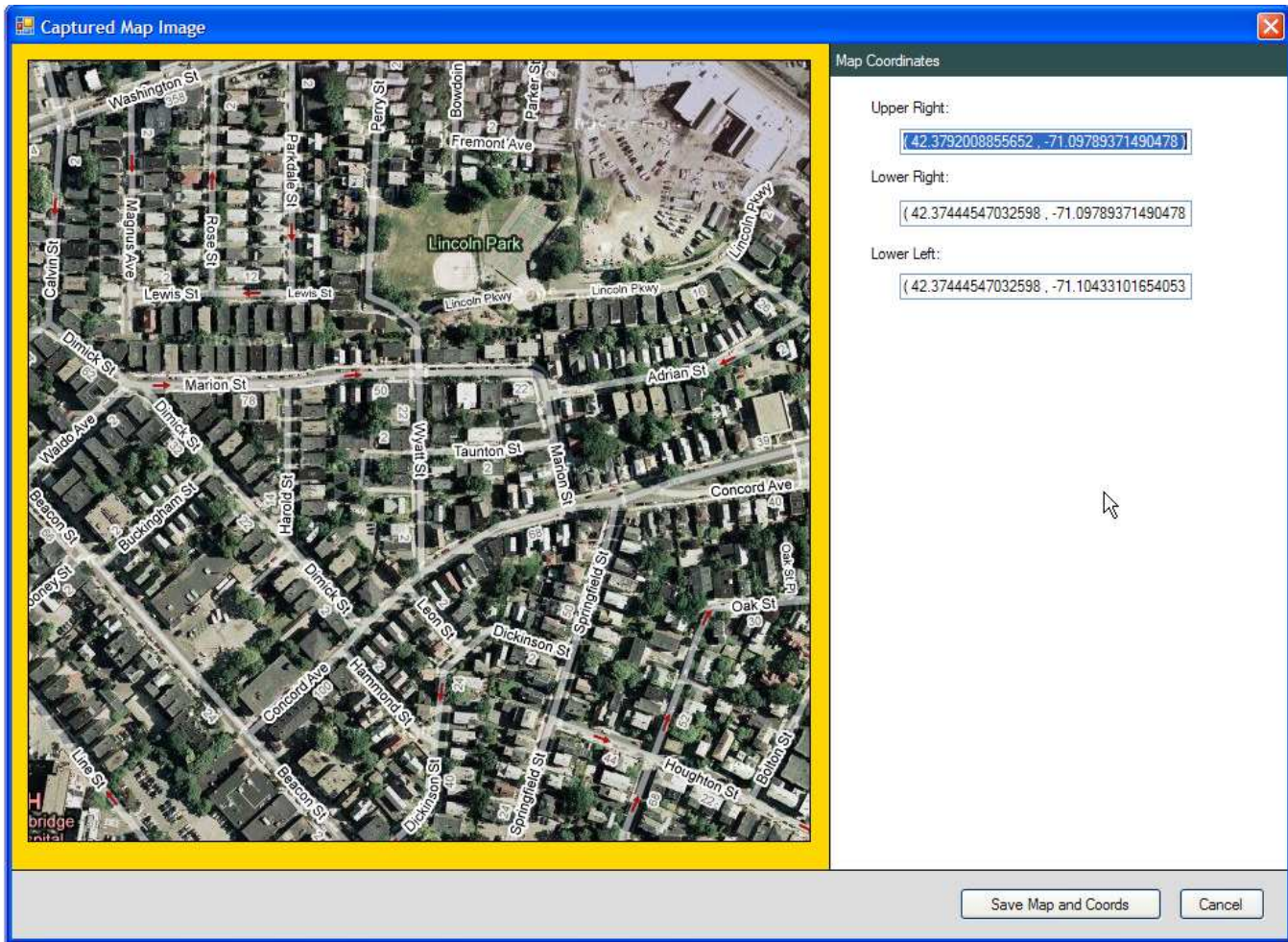
Choisir une échelle qui permet de voir les rues dans lesquelles on peut se promener à pied. Par exemple, échelle ou zoom 17.



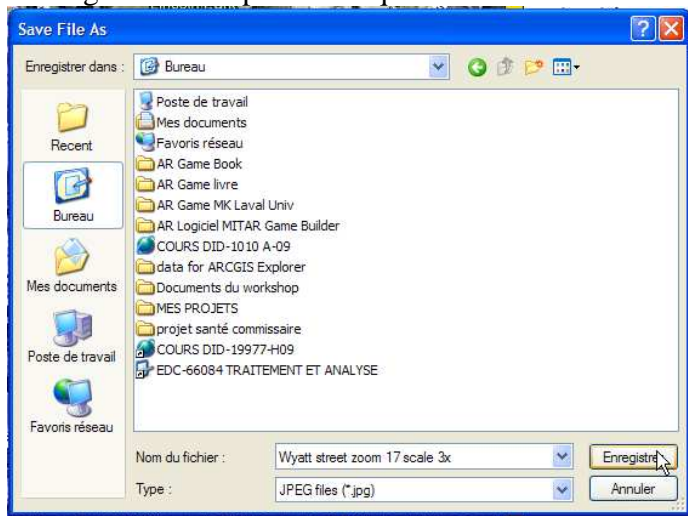
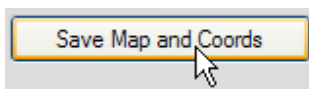
Cliquer sur le bouton Capture



, cliquer ensuite sur le bouton



Sauvegarder votre plan en cliquant sur le bouton

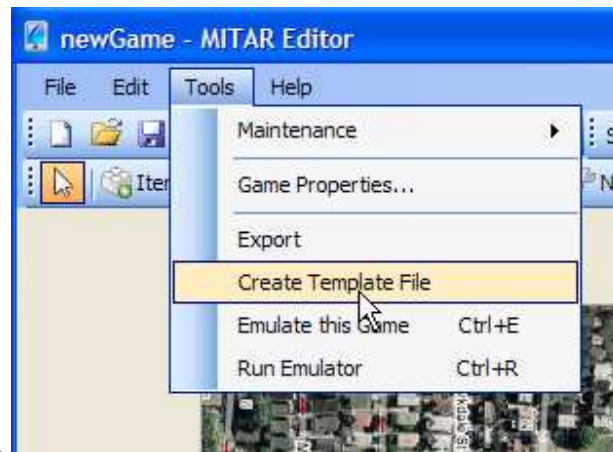


## 7 Exporter un plan de MITAR Editor vers MITAR Game Builder

Nous voulons maintenant exporter un plan à partir de l'éditeur de cartes et plans MITAR vers l'outil de construction des jeux MITAR Game Builder.



Il faut ouvrir le menu Tools



Il faut sélectionner Create template file.

Sauvegarder le plan qui servira à construire le jeu.



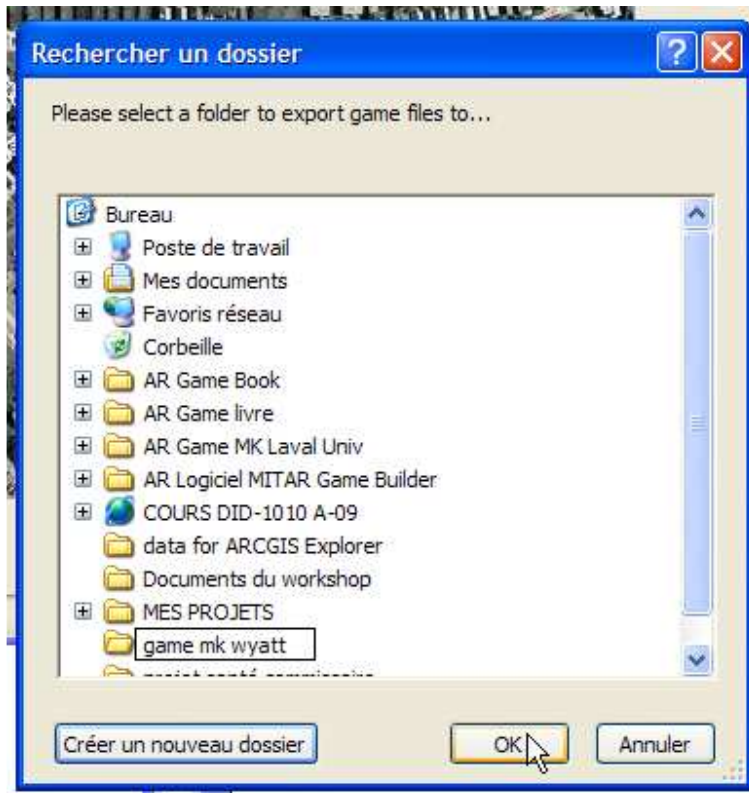
Nommez votre plan.



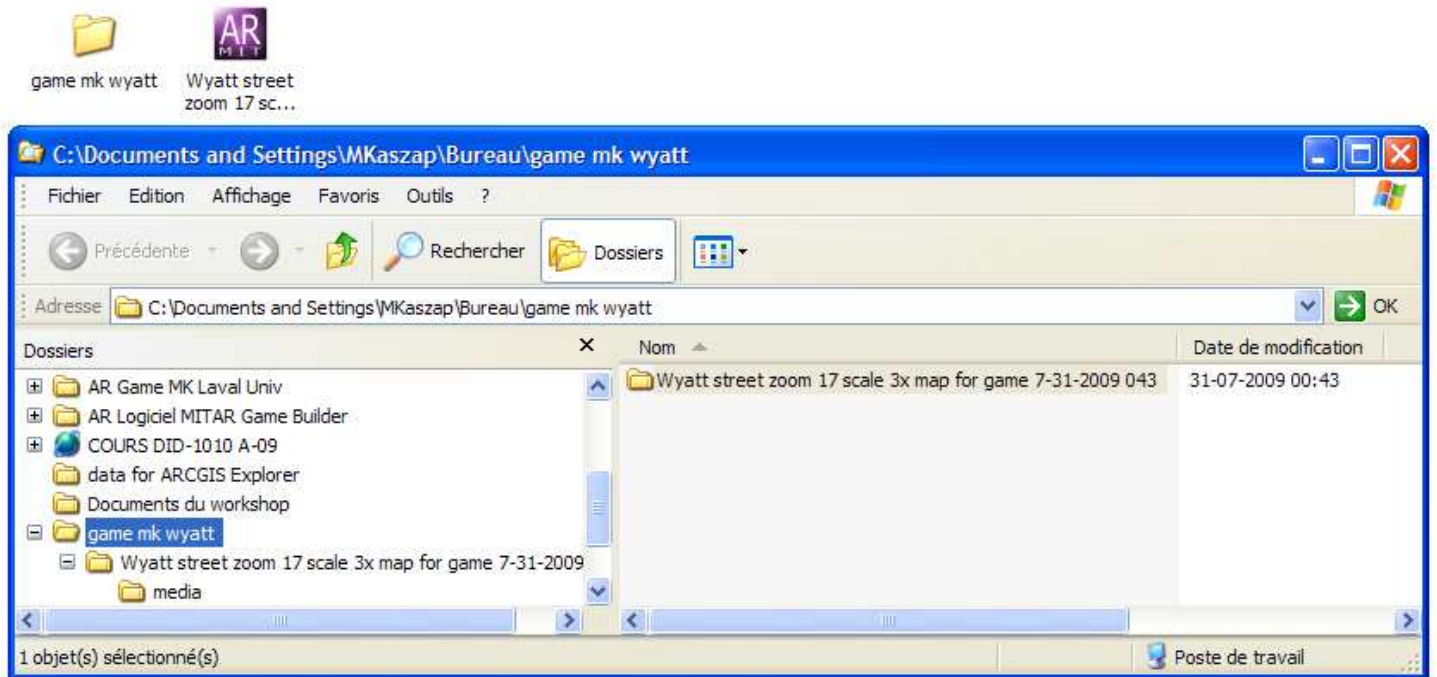
Créer un nouveau dossier pour y sauvegarder votre plan.



Nommer ce dossier.



Vérifier si l'opération s'est bien déroulée.



## 8 Fermer cet Éditeur

## 9 Changer de logiciel