





Projet Scénario Action ISiS-ScenEdit

ScenEdit: a graphical tool to design learning scenarios

ScenEdit : un environnement graphique d'aide à la scénarisation pédagogique

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Projet co-financé par le PPF Apprentice 2007-2008, 2008-2009

- * INRP Equipe EducTice
- ** Laboratoire Informatique de Grenoble Equipe MeTAH



Diversity of situations and artifacts



Diversity of software and services





Outline

- Motivation and Context
 - How to manage complexity and diversity of the learning situations using ICT
 - From Educational Modelling Languages to goaloriented authoring languages
- Co-design methodology
- Our proposals
 - □ An intention-oriented conceptual model : ISiS
 - □ An authoring tool : ScenEdit Environment





Motivation and context

- A precise context : INRP Scenario project
 - □ Who ? teachers at french secondary school
 - □ Why? to better integrate digital technologies inside classrooms and/or outside classrooms
 - □ How ? by re-using, sharing, capitalisating formalised practices





Research approach

- Educational Modelling Languages
 - □ Aim to provide interoperable descriptions of organization and time scheduling of a learning unit
 - Are to complex to be directly manipulated by teachers or designers
- Goal: Provide High level models to sustain design and to favour sharing and re-using practices of scenarios using digital technologies
 - □ close to teachers' current representations and vocabulary
 - able to be translated towards learning design languages (i.e.
 IMS LD) or Learning Management System





Research approach

Hypothesis: using a shared formalism, patterns and elicitation of intentions to afford a better understanding and context adaptation of learning scenarios within a community of practice.



Research Methodology

- □ Preliminary phase: definition of targeted audience, state of the art in Learning Design, Learning
 Scenarios, Requirements Engineering...
- Phase 1: Analyzing current uses of French institutional repositories of learning scenarios
- Phase 2: Co-elaboration of an intention-oriented model
- □ Phase 3: First experimentation of the model (paper forms)
- □ Phase 4: Development of a dedicated authoring tool
- □ Phase 5: Experimentations of the tool with teachers





Example: scenario « electrical bike »

Teachers in Sciences and Industrial Techniques

Electrotechnics, Physical sciences, Languages...

Students in "Première" and "Terminale" classes

STI Electrotechnics

Pollution in the city can be reduced by using an electrical bike





Pedagogical phases

Lecture & Formulation du problème

Reading and problem formulation

Formulation & Organisation des hypothèses

Formulation & organisation of hypothesis

Plan d'étude

Plan of studying

Repérage de l'information

Identifying information

Mesure, Expérience, Observation

Measure, Experience, Observation

Analyse critique de l'information recueillie et résolution du problème

Critical analysis of information and problem solving

Restitution argumentée

Argumentative restitution

Présentation orale

Oral presentation

Approfondissement des notions

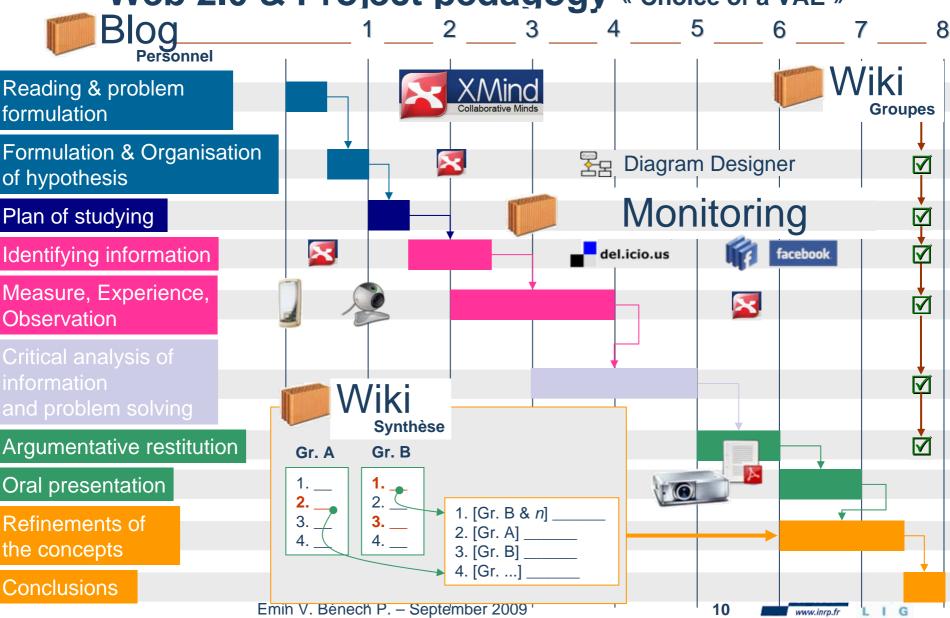
Refinement of the concepts

Bilan

Conclusions

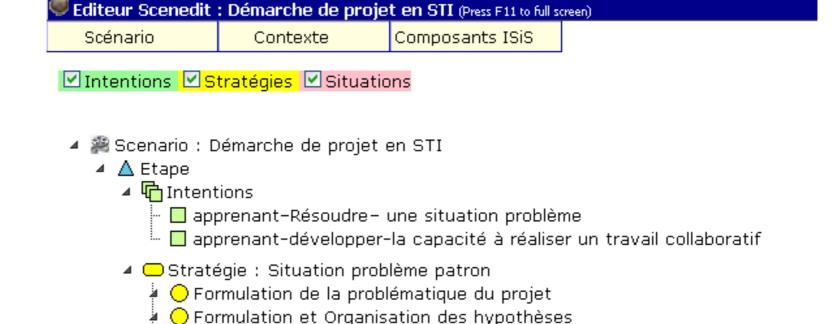


Web 2.0 & Project pedagogy « Choice of a VAE »





Formalization with ScenEdit



O Repérage de l'information

O Plan d'étude

- 🍦 🔘 Analyse critique de l'information recueillie et résolution du projet
- 🍦 🔘 Restitution argumentée / Présentation orale
- 🕴 🔾 Approfondissement des notions
- 🎍 🔵 Bilan par équipe et individuel





Intitulé *

Scénario Phoisir: resource Enregistrer Quitter Tout sélectionner Tout déselectionner Ajouter une situation d'interaction Eléments définis dans le contexte situationnel document ||contributions|| synthèse | questionnaire Recherche d'informations sur internet carte quiz dans u... conceptuelle Description Liste des Eléments de conna Identifier les influences Produire un objet us d'élements... 🔲 la capacité à réaliser u secondary_school_upper audio course_material digital_document document drawing2D image interactive_exercise interactive_quiz Oui? - 12 mindmap online_text synthesis video questionnaire webpage Ressources Fournies document de présentation ersonnaliser un icône en vagither o Enregistrer



Learning

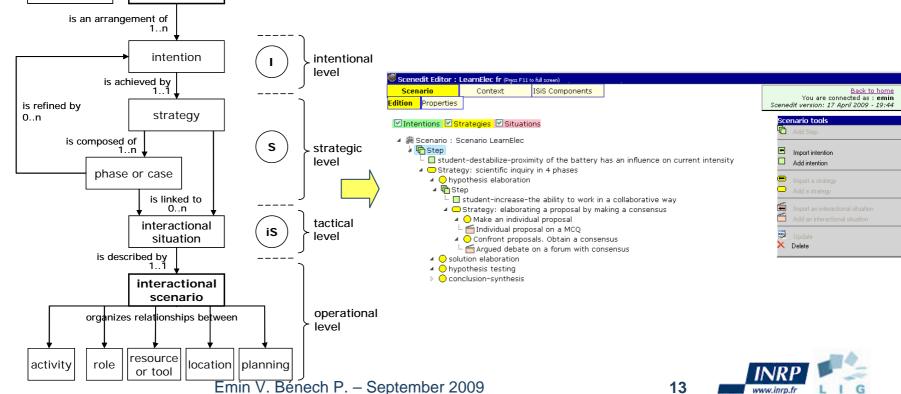
Unit

ScenEdit Framework

■ ISiS conceptual model: structures scenario design describing organization and planned execution of a learning unit.

scenario

 ScenEdit: specific authoring environment dedicated to teachers-designers based on ISiS model.





Terminé

XML Export of ScenEdit Scenario

```
🚇 Pour yous aider à protéger votre ordinateur, Internet Explorer a restreint l'exécution des scripts ou des contrôles ActiveX de cette page Web qui pourraient accéder à votre ordinateur. Cliquez ici pour afficher plus d'options...
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屎 Poste de travail

√2 100%



Ongoing Work

- Formalization of patterns
 - □ With Associated teachers in various subject matters (English, German, History, Technological Fields)
 - □ From litterature in Educational Fields
- Experimentation of ScenEdit Tool : qualitative inquiry
 - ☐ Group of teachers in Technological Fields in Lycée Aristide Briand of St-Nazaire
 - teachers in Secondary school in Grenoble and Montpellier





Conclusions

- How ISiS Model and ScenEdit assists teachers in the design of learning scenarios?
- How does our work favour sharing and re-using practices.



Perspectives

- Need some complementary tools to manage scenarios
 - □ Scenarios edition
 - Provide best practices and patterns
 - Favour diversity of design approaches
 - □ Sharing and mutualization tools
 - Based on communities of pratice
 - Using key informations defined by the designers to index scenarios





Publications

- Emin V., Pernin J.-P., Guéraud V. (2009), *Model and tool to clarify intentions and strategies in learning scenarios design*, EC-TEL 2009 Proceedings, October 2009, pages 15, (to be published)
- Emin V., Pernin J.P. (2009), ScenEdit: a goal-oriented tool to design learning scenarios. In VIDLATEL Workshop, in conjunction with ICALT Conference, Riga, Latvia, July 2009, pages (2 pages), 2009.
- Bénech P., Lageat L., Emin V., Loisy C., (2009), Pédagogie active basée sur la pédagogie du projet et sur l'utilisation d'Espace Numérique d'Apprentissage. In actes en ligne du colloque TICE Méditerranée 2009, pages (12 pages), Mai 2009.
- Emin, V., Pernin, J.P., Guéraud V.: Goal-oriented authoring approach and design of learning systems, RIGIM Workshop in ER 2008, Barcelone (12 pages), (2008)
- Pernin, J.P., Emin, V., Guéraud V.: ISiS: an intention-oriented model to help teachers in learning scenarios design, European Conference on Technology Enhanced Learning 2008, Maastricht (6 pages), (2008)
- Emin V.: ScenEdit: an authoring environment for designing learning scenarios, ICALT'08, IEEE International Conference on Advanced Learning Technologies, Santander, pages (2 pages), (2008)





Thank you for your attention ©

Any questions ???

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Demo ScenEdit

http://www.scenariopedagogique.net/scenedit_demo

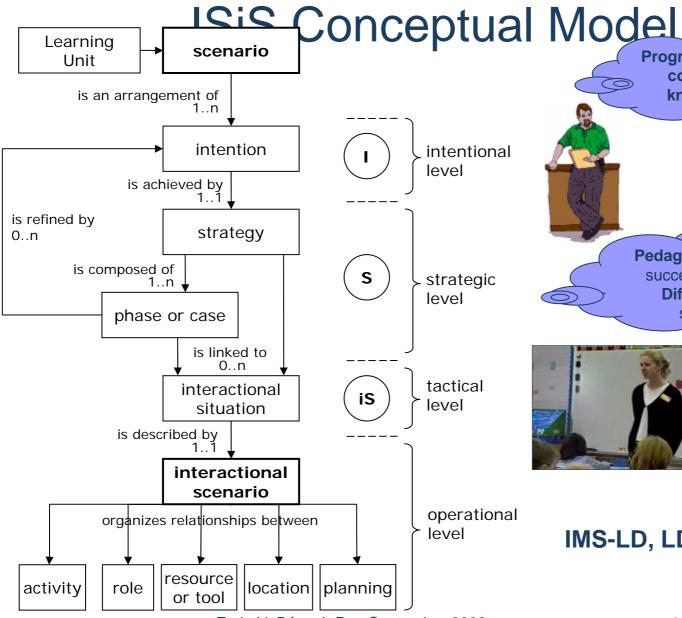
login: demo_scenedit

ScenEdit Project

http://eductice.inrp.fr/EducTice/projets/scenario/scenedit







Program, Knowledge, competencies, know-how, etc.

Pedagogical approcah, succession of phases **Differenciation:** set of cases





IMS-LD, LDL...





ScenEdit Environment Architecture

